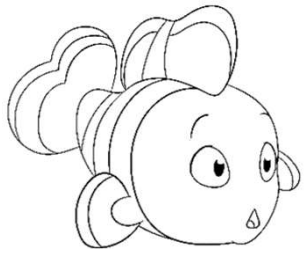


Roll, Add and Win

2 Players. Required items: 2 dice

Directions:

1. At the start each player choose their tank.
2. Player 1 rolls the dice and add the numbers. If the answer is even it goes in their fish tank otherwise they miss their turn.
3. Player 2 rolls the dice and add the numbers. If the answer is odd it goes in their octopus tank otherwise they miss their turn.
4. Player who collects 10 numbers in their tank first, wins the game.



Player 1
Even



Player 2
Odd